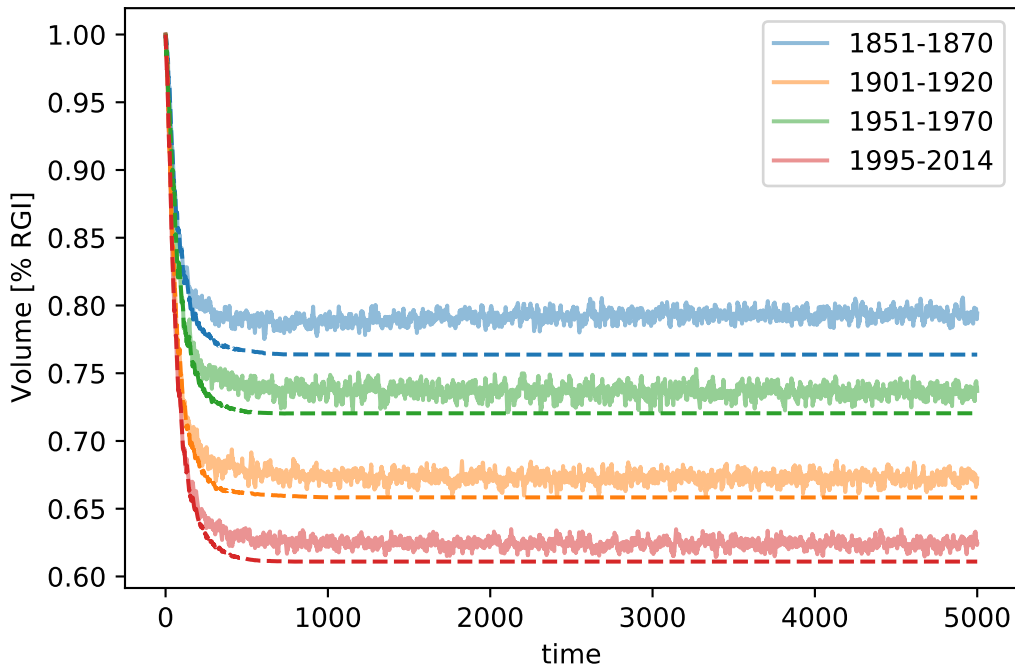
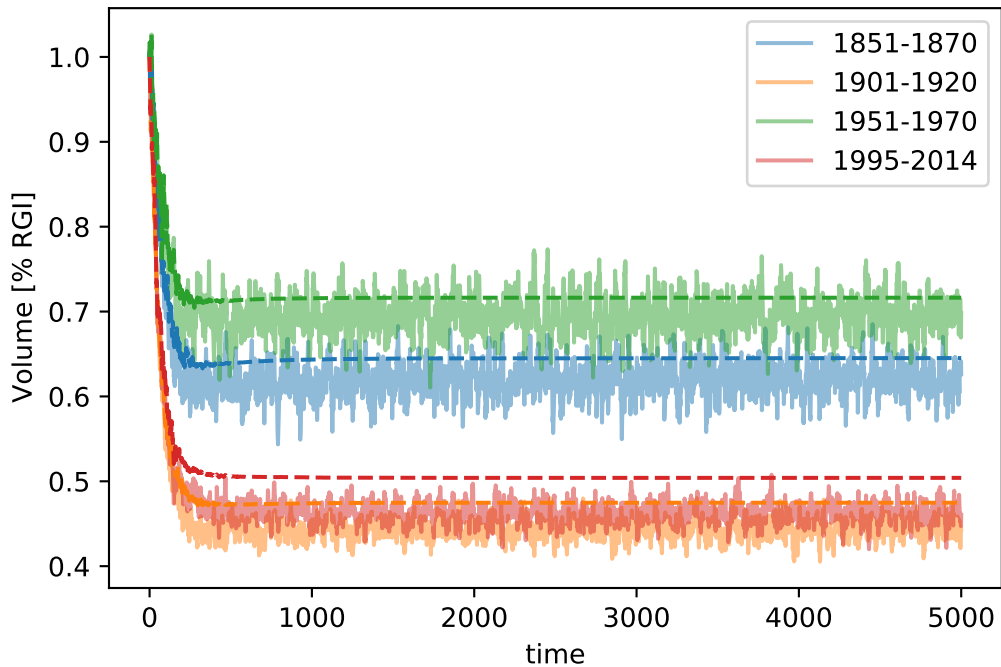


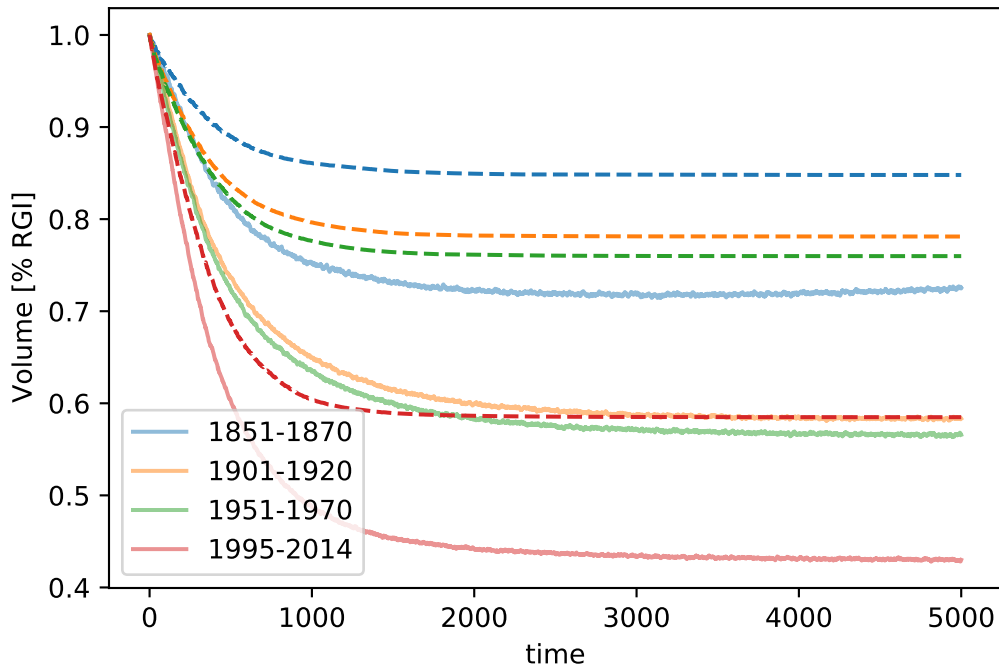
RGI01 (dash=stop). Stop crit 3 ($\Delta V < 1\% V_1$)



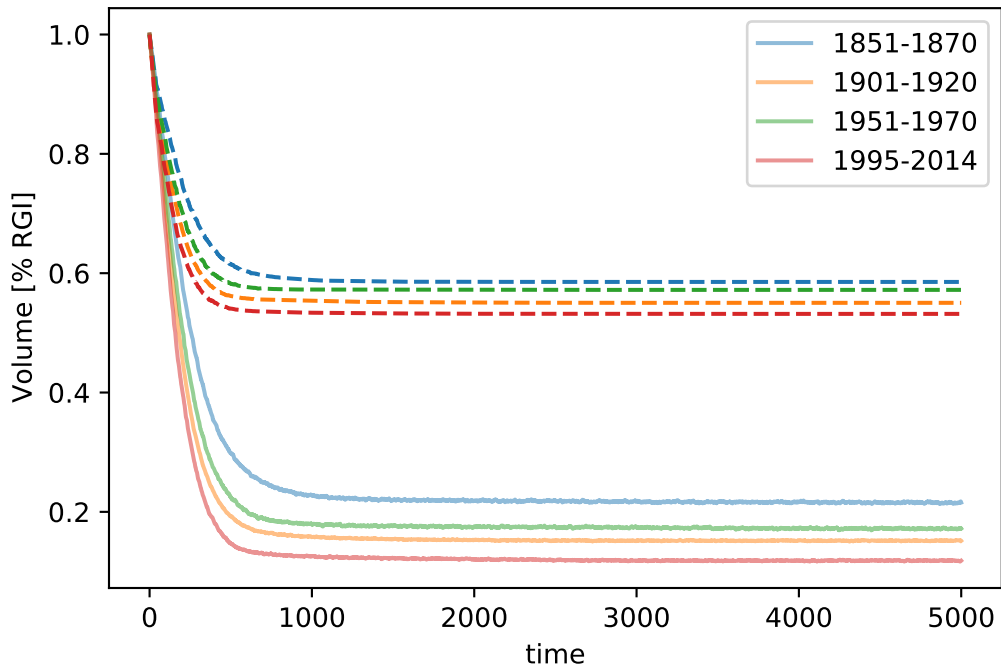
RGI02 (dash=stop). Stop crit 3 ($\Delta V < 1\% V_1$)



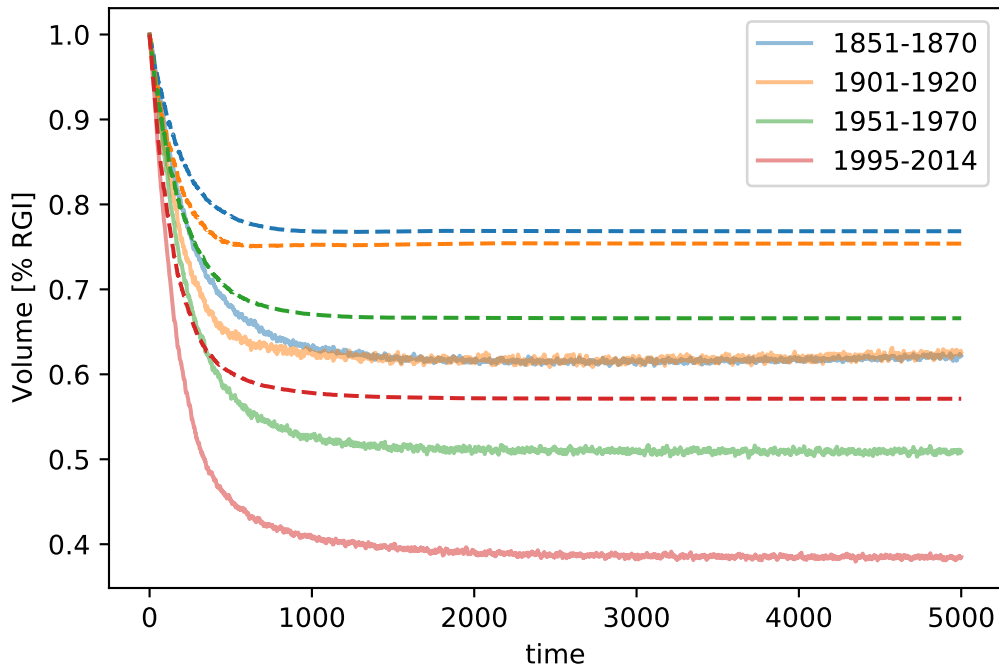
RGI03 (dash=stop). Stop crit 3 ($\Delta V < 1\% V_1$)



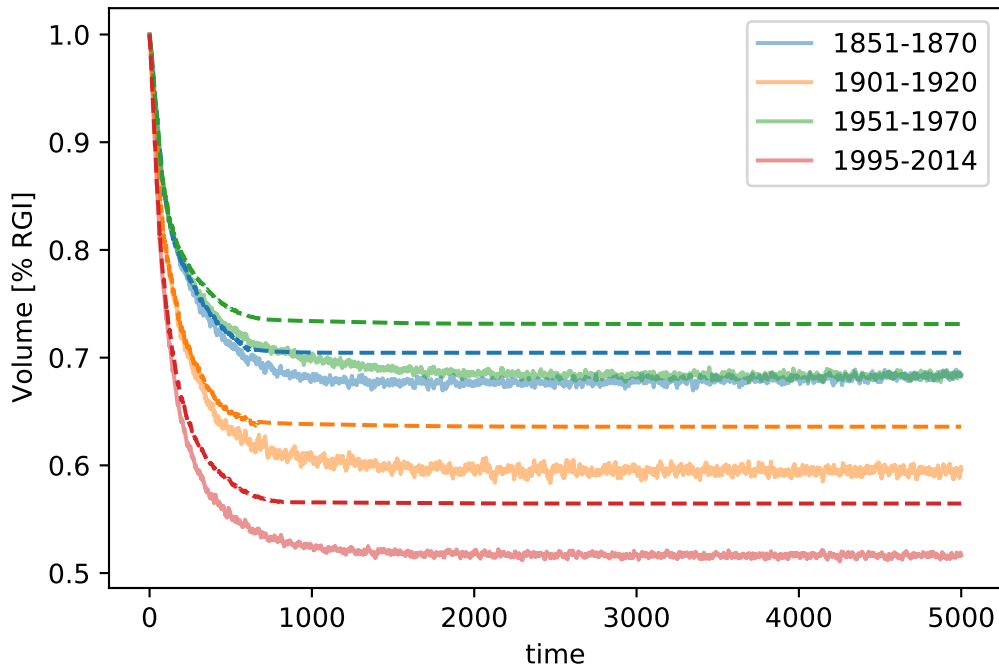
RGI04 (dash=stop). Stop crit 3 ($\Delta V < 1\% V_1$)



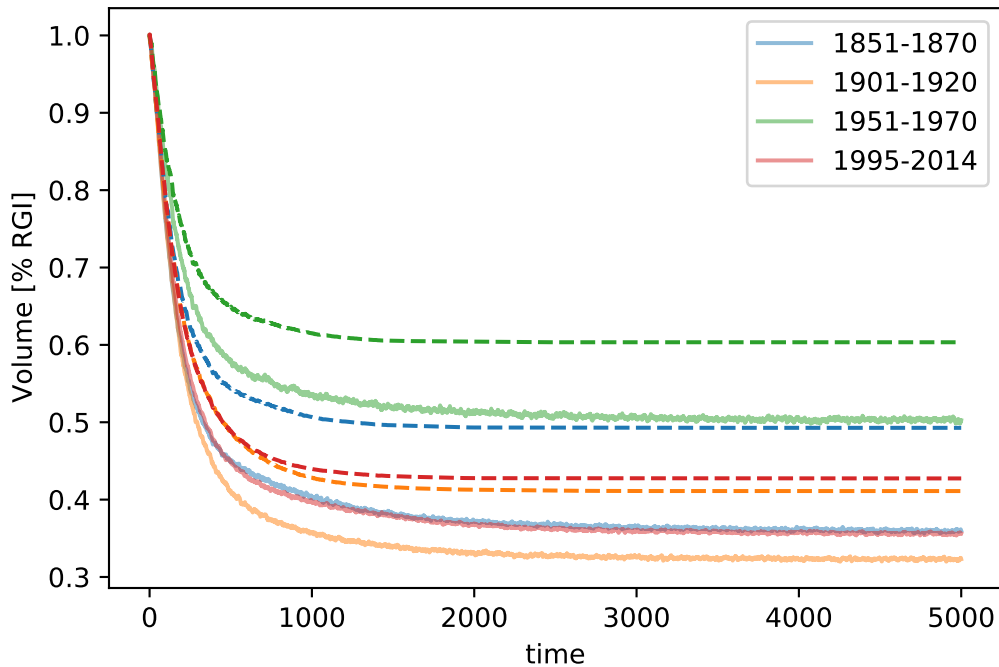
RGI05 (dash=stop). Stop crit 3 ($\Delta V < 1\% V_1$)



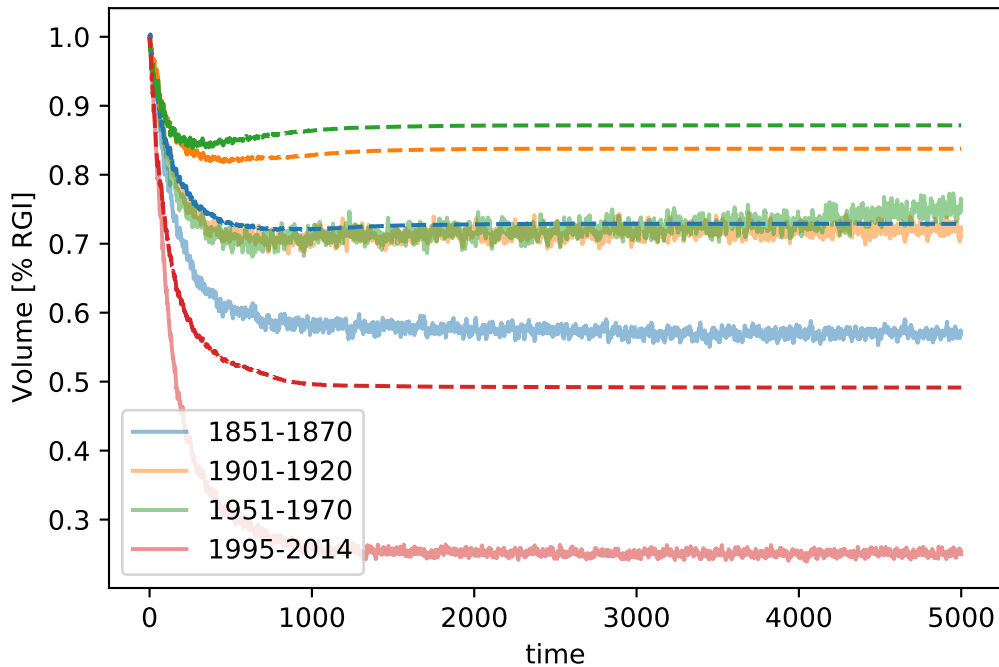
RGI06 (dash=stop). Stop crit 3 ($\Delta V < 1\% V_1$)



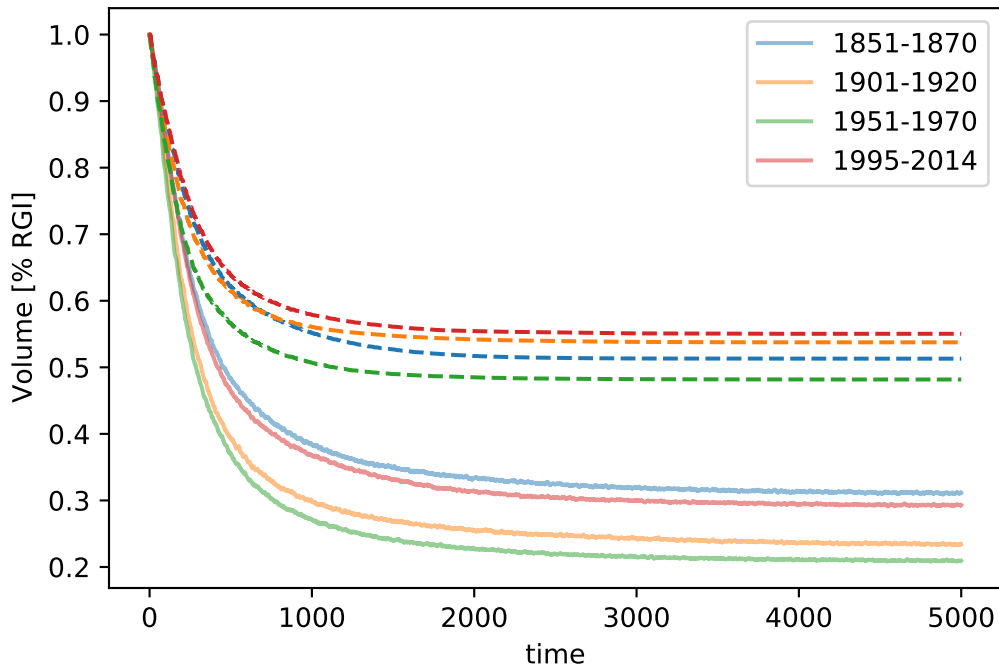
RGI07 (dash=stop). Stop crit 3 ($\Delta V < 1\% V_1$)



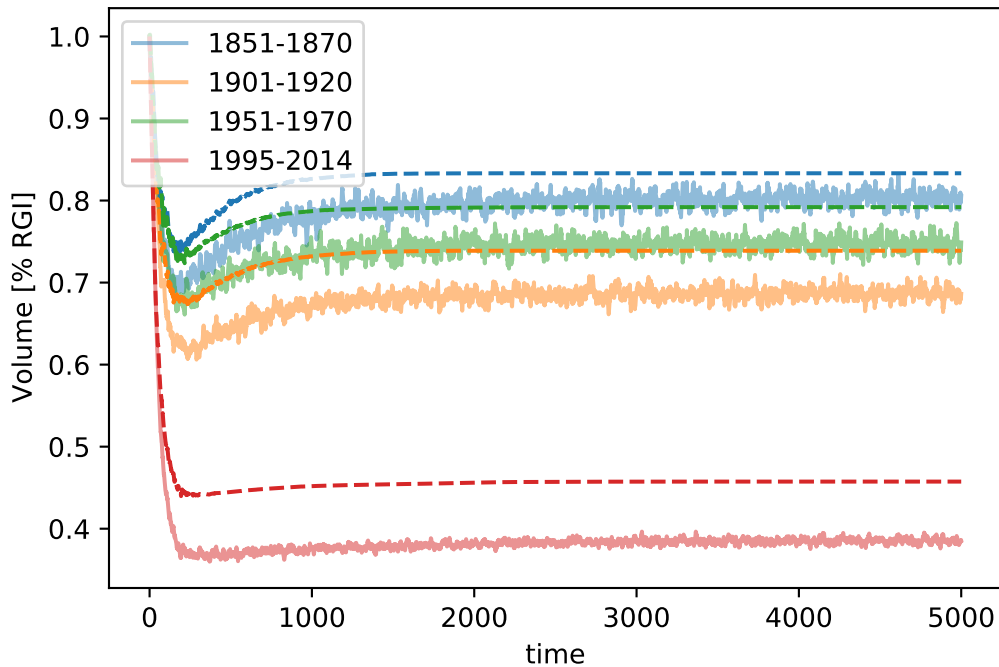
RGI08 (dash=stop). Stop crit 3 ($\Delta V < 1\% V_1$)



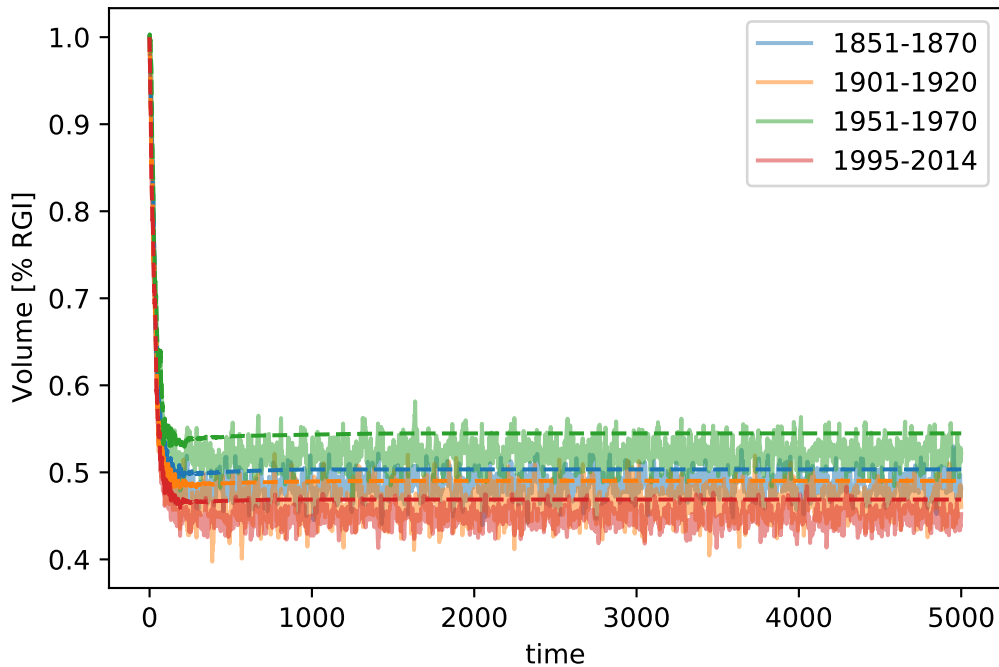
RGI09 (dash=stop). Stop crit 3 ($\Delta V < 1\% V_1$)



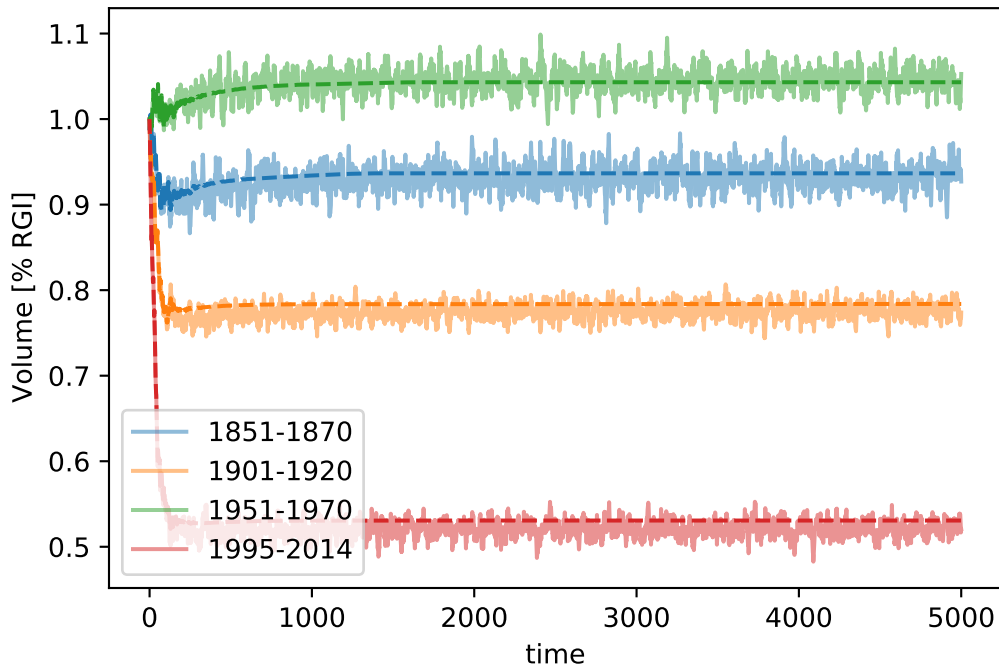
RGI10 (dash=stop). Stop crit 3 ($\Delta V < 1\% V_1$)



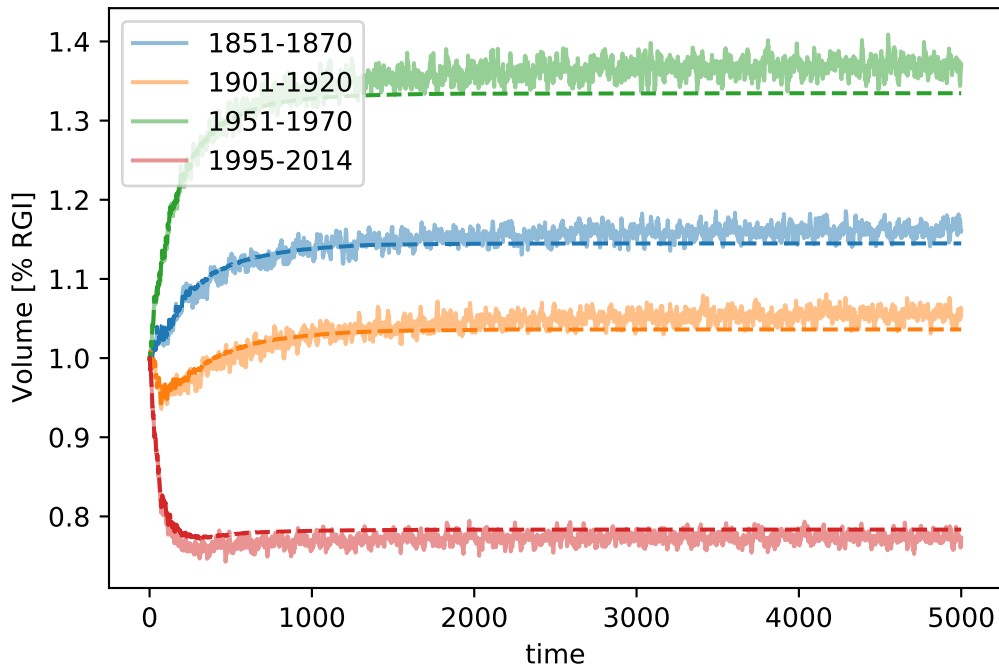
RGI11 (dash=stop). Stop crit 3 ($\Delta V < 1\% V_1$)



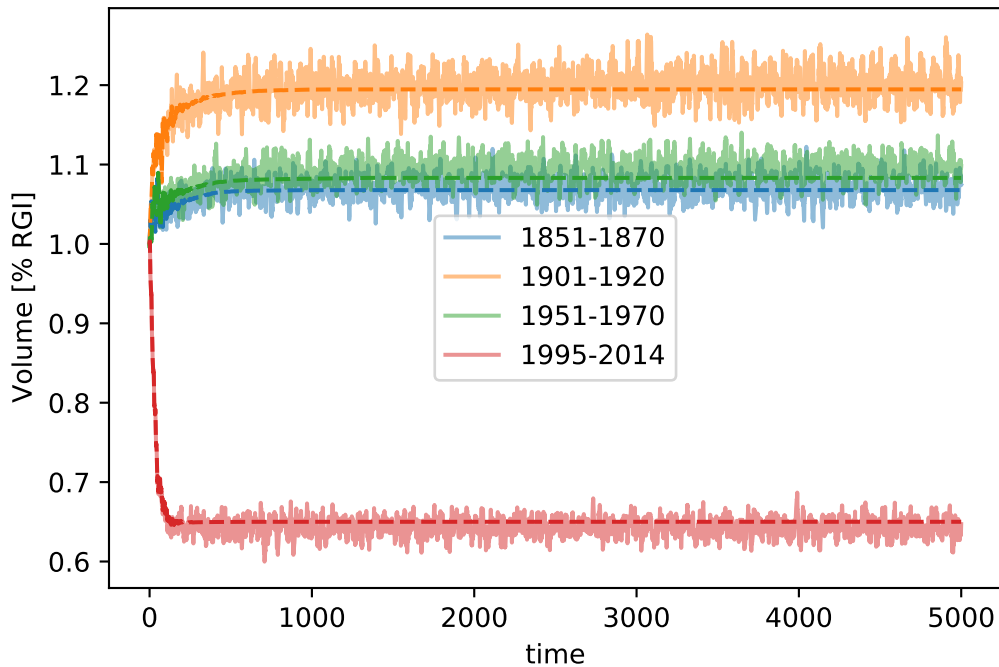
RGI12 (dash=stop). Stop crit 3 ($\Delta V < 1\% V_1$)



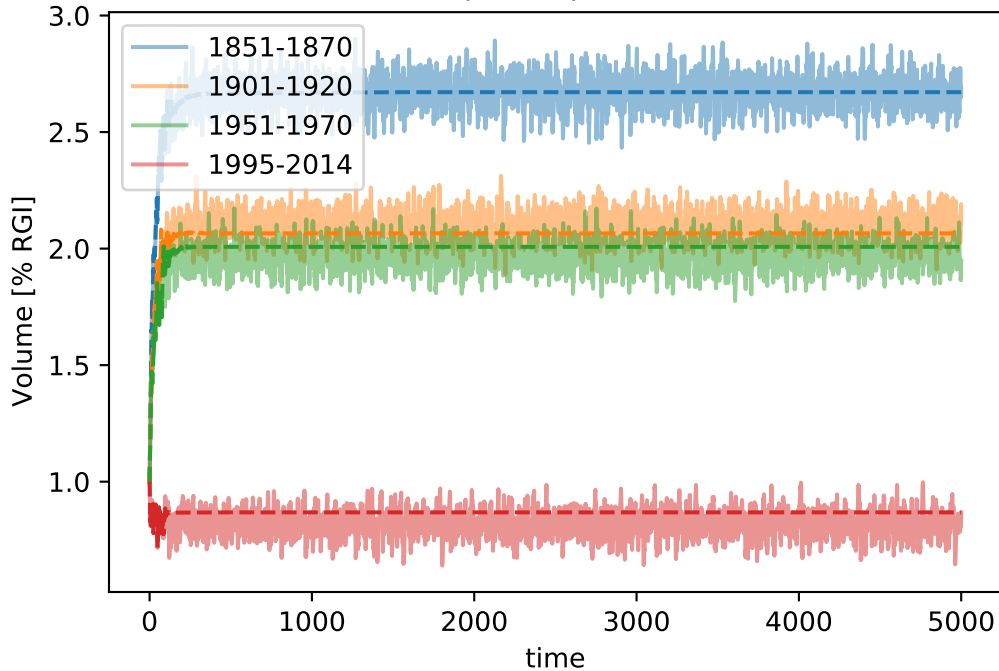
RGI13 (dash=stop). Stop crit 3 ($\Delta V < 1\% V_1$)



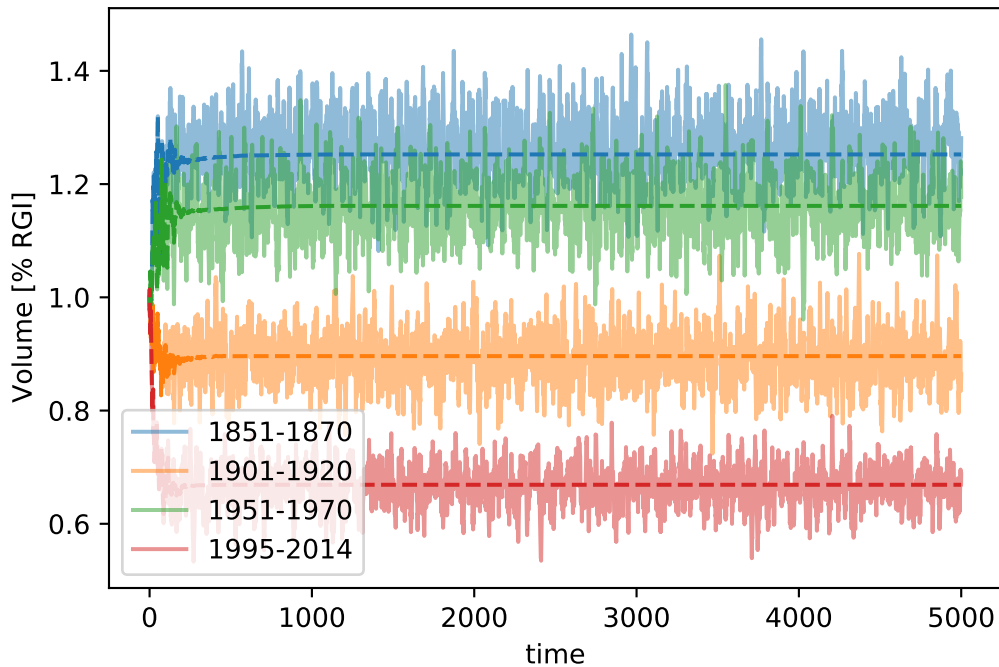
RGI15 (dash=stop). Stop crit 3 ($\Delta V < 1\% V_1$)



RGI16 (dash=stop). Stop crit 3 ($\Delta V < 1\% V_1$)



RGI18 (dash=stop). Stop crit 3 ($\Delta V < 1\% V_1$)



RGI19 (dash=stop). Stop crit 3 ($\Delta V < 1\% V_1$)

